chirag murthy designer

www.thisischirag.com
chirag.smurthy@gmail.com

experience

Microsoft Teams + Skype

professional july 2018 - present

I'm lucky to have been an early part of Microsoft Teams. I got to work on varied projects, from sign-in and first-run experiences to collaborating with Windows and Outlook on integrations, from our presence and status story to the design system. As we've grown, my focus has narrowed to the core of Teams – Chat. Emoji reactions has been my favorite piece of work.

Before Teams, I was on Skype for a short period. Working on a product I grew up using will always be special. I worked on swipe actions, group creation, and Skype on Amazon Alexa.

Human Factors International

jan 2014 - july 2016

Having explored Industrial design, I wanted to try something new. I'm not sure why HFI hired me since I had no background in designing digital interfaces (they saw that my industrial design skillset could be translated to digital products before I did). I went from "Can I do this?" to a Senior Human Factors Specialist, working for a handful of clients – from website structure for LA city govt. to kiosk experience for Globe Telecom in the Philippines. Five months as a consultant at Standard Bank in Johannesburg, establishing their UX practice, was a fun experience.

experience academic

Carnegie Mellon University

MDes, Design for Interactions | 2018

They were the most exciting two years. My thinking about what constituted design was expanded exponentially. Being at a university allowed me to connect, work with, and learn from people across disciplines. A Human-Robot interaction course from the robotics institute was my favorite! From bedtime routines and connecting families to haptic interfaces and autonomous vehicles, I worked on experiments that I could have never previously imagined working on.

Microsoft Office

Summer internship | 2017

Loved working on experiences for the Surface Duo and an experimental voice-first device.

D J Academy of Design

Industrial Design | 2013

My love for tangible interaction comes from here. Most of the four years were spent unlearning what I had learned.